

M. Sc. (Computer Science and Applications) 3rd Semester Examination – 2020 (CBCS)

Subject: Computer Science and Applications

Paper: MCSA – 302 (Computer Graphics)

Full Marks: 40

Time: 2 Hours

The figures in the margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

Answer any 8 (eight) questions. All questions carry equal marks of 5.

- 1) Draw schematic diagram of a typical mother board (main board) depicting full name of it's components. 5
- 2) With suitable sketch, explain working principle of LASER printer. 5
- 3) Write Bresenham's line drawing algorithm for $m < 1$. 5
- 4) Write mid – point circle drawing algorithm. 5
- 5) Explain interactive seed – fill algorithm. 5
- 6) Prove that “General Pivot – Point Rotation” is actually a composite transformation. 5
- 7) Deduce a general formulation for Window to Viewport co-ordinate transformation. 5
- 8) Explain HSV colour model. What are additive and subtractive colour models? 5
- 9) Explain Paul De'Casteljau curve. Show that this is exactly same as Bezier curve. 5
- 10) Write Cohen – Sutherland line clipping algorithm (explanation not required). 5